

See!

Effect study

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See!



Co-created by



Content

- Visually impaired children 6 and 7 years old
- Positive and realistic self-image
- 10 lessons
- 5 main characters
- Based on everyday situations in schools



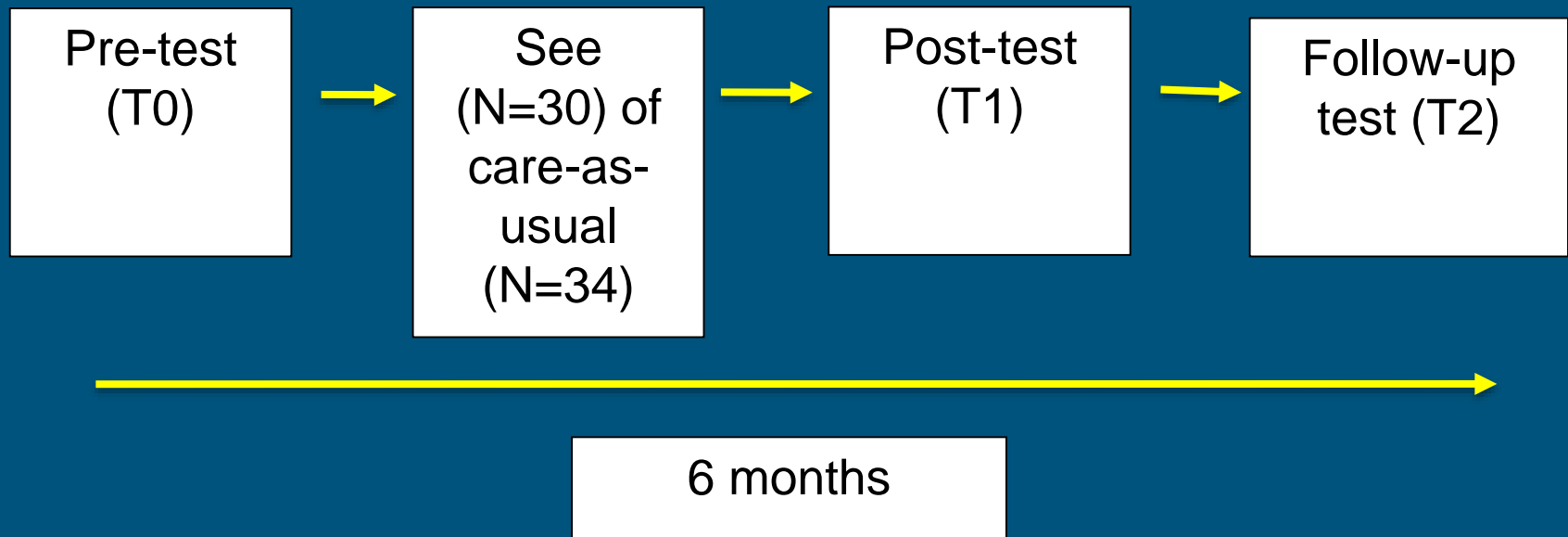
Effect study

- Started January 2017
- 64 participant in main stream schools
- Interview children and their teachers



Research method

Randomized Controlled Trial study (N= 64)

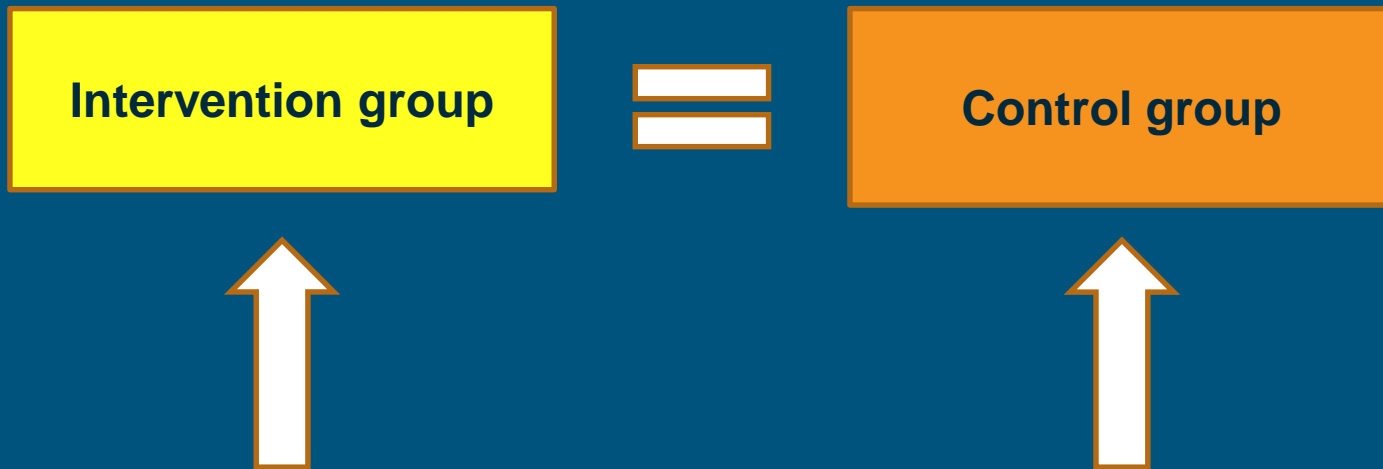


Data collection

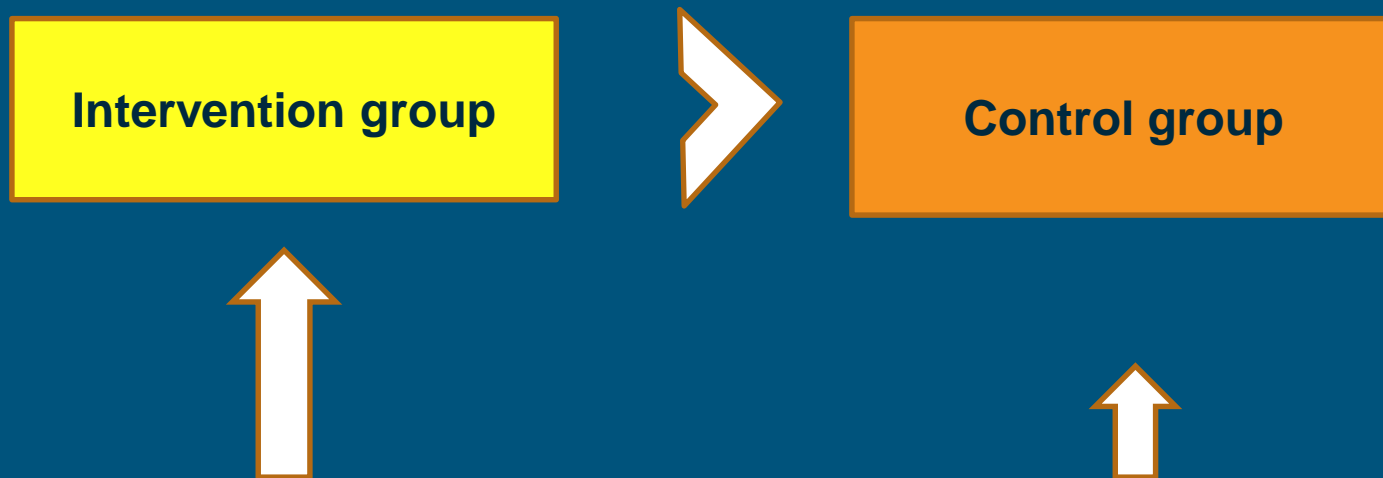
- Self-concept
- Well-being
- Coping strategies
- Social validity



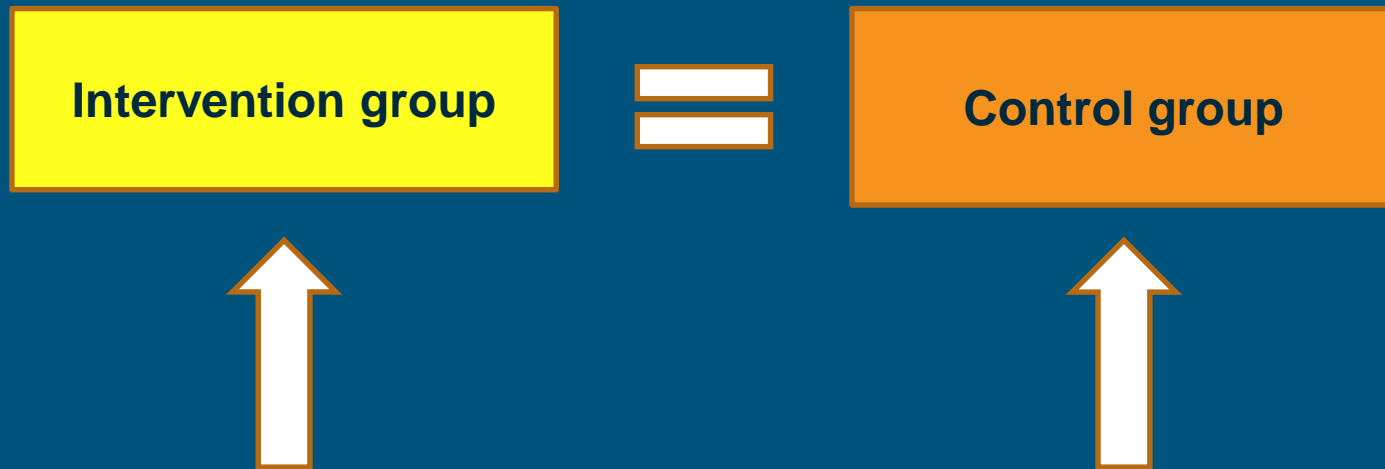
Results self-concept



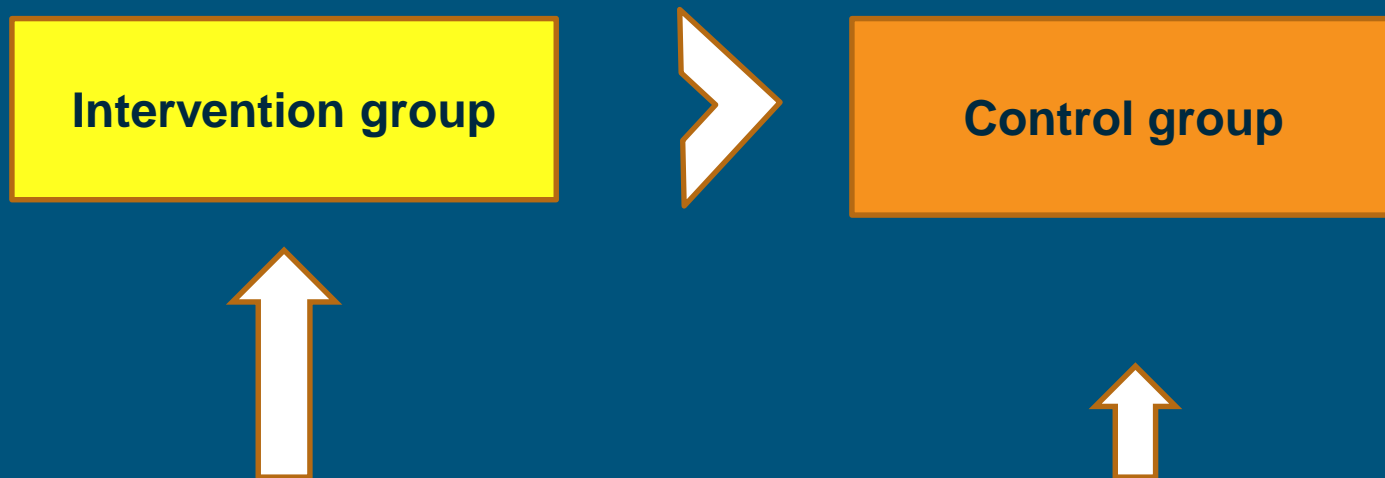
Results: academic self



Results: well being



Results: social inclusion



Results: social validity

- Desirability of the game: score 4.3
- Intervention itself: score 4.3
- Subjective evaluation did 'See!' change their behaviour? score: 3.5



Discussion

- Difficulty in using questionnaires with young children
- Importance of talking with children about visual impairment



Other results

- Article about self perception and well being of young mainstream visually impaired children.
- Nomination award VGN
- Support for an application for developing an webapp for children 8-9 years old and 10-11 years old.



Thank you for your attention

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